RUFF Go For the Gold Tournament

			Cuta: 44) 211					
Division		Teams	SEED	# of Round Robins	Form	at	Total # races per team	
Open								
1	Sure Shots	А	14.95	2	4 of	4	6	2RR; no BO; 24 heats/team
	Х	Periment	15					
	OSR	Lochlan	15.4					
	Unorthodogs	UnAvoidable	16.5					
2	Х	Pedia	18	1	5 of	5	5	1RR; BO-17.0; 25 heats/team
	Unorthodogs	UnBreakable	18.5					
	OSR	Tink	18.5					
	Launch	Full Throttle	19					
	BRB	Hold My Beer	19.5					
	WW	Rifle Rebels	20.8					
3	Altitude	Peak	21	2	4 of	4	6	2RR; BO-20.0; 24 heats/team
	PF	Red Barons	21					
	WW	Cool Runnings	21					
	RUFF	Torch Bearers	21.5					
4	DSD	Atomic Fireballs	22.5	2	4 of	4	6	2RR; BO-21.5; 24 heats/team
	AOC	Molotov Cocktail	22.5					
	WW	Paws of Glory	22.7					
	RUFF	Hurdlers	23					
Dogular								
Regular 1	OSR	Curve	16.2	2	4 of	1	6	2RR; no BO; 24 heats/team
1	Altitude	Oxygen	18.9	2	4 01	-	0	
	AOC	Mayhem	19.5					
	Launch	Take Flight	19.9					
	Ladnon	raiter light	10.0					
2	AOC	Anarchy	21	2	4 of	4	6	2RR; BO-20.0; 24 heats/team
	PF	Fly'n Aces	21.2					
	WW	Cutting Edge Bs	21.2					
	Barkworthy	Bitches Be Crazy	21.8					
3	RUFF	Pawongchang	22.5	3	4 of	4	6	3RR; BO-21.5; 24 heats/team
	Bad Company	Four on the Floor	22.8					
	WW	Miracle on Mats	23.4					
Vets								
1	BRB	Old Fockers	21	4	4 of	4	4	4RR; no BO; 16 heats/team
	AOC	Guys and Dolls	23.9					
			Total Teams					31
			Total Races					88
			TOTAL HACES					00
Scoring:								

Scoring:

-in all racing, 1 point is earned for each heat won. -heats ending in a tie will result in each team receiving 1/2 point.

Tiebreakers:

-Ties will be broken by the fastest legal time from head to head competition.- If still tied, then the fastest legal time of the day wins.- Ties of 3 or more teams will be broken by the fastest legal time of the day.

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Sunday Divisions

Division	Club	Teams	SEED	# of Round Robins	Fori	nat	Total # races per team	
Open 1	Sure Shots	A	14.95	2	4 of	4	6	2RR; no BO; 24 heats/team
	Х	Periment	15					
	OSR	Lochlan	15.4					
	Unorthodogs	UnAvoidable	16.5					
2	х	Pedia	18	1	4 of	4	6	1RR; BO-17.0; 24 heats/team
	Unorthodogs	UnBreakable	18.5					
	OSR	Tink	18.5					
	Launch	Full Throttle	19					
	BRB	Hold My Beer	19.5					
	Cruisin' K9s	Cruisers	20.7					
	WW	Rifle Rebels	20.8					
3	Altitude	Peak	21	1	5 of	5	5	2RR; BO-20.0; 25 heats/team
	PF	Red Barrons	21					
	WW	Cool Runnings	21					
	RUFF	Torch Bearers	21.5					
	DSD	Atomic Fireballs	21.9					
	AOC	Molotov Cocktail	22.5					
4	WW	Paws of Glory	22.8	2	4 of		4	2RR Open 4 and Vets
	RUFF	Hurdlers	23	2	4 of	4	2	2RR Open4; Open 4 BO-21.8 Vets no BO
Vets	AOC	Guys and Dolls	23.9					Vets - 16 heats; Open 24 Heats
Regular								
1	OSR	Curve	16.2	2	4 of	4	6	2RR; no BO; 24 heats/team
	Altitude	Oxygen	18.9					
	AOC	Mayhem	19.5					
	Launch	Take Flight	19.9					
2	AOC	Anarchy	21	1	5 of	5	5	1RR; BO-20.0; 25 heats/team
	PF	Fly'n Aces	21.2					
	WW	Cutting Edge Bs	21.5					
	Barkworthy	Bitches Be Crazy	21.8					
	RUFF	Pawongchang	22.5					
	Bad Company	Four on the Floor	22.8					
			Total Teams					30
			Total Races					83

Scoring:

Fiebreakers:

-in all racing, 1 point is earned for each heat won. -heats ending in a tie will result in each team receiving 1/2 point.

-Ties will be broken by the fastest legal time from head to head competition.- If still tied, then the fastest legal time of the day wins.- Ties of 3 or more teams will be broken by the fastest legal time of the day.